



Republic of the Philippines
Department of Education
REGION VIII - EASTERN VISAYAS

February 17, 2022

OFFICE MEMORANDUM

No. **095**, s. 2022

To: Schools Division Superintendent
Division of Tacloban City
All Others Concerned

**PARTICIPATION TO THE ONLINE CONDUCT OF THE PILOT IMPLEMENTATION
OF THE E-FIELD TRIP THROUGH BUILD AND EXPLORE IN
MINECRAFT: EDUCATION EDITION PROJECT**

1. Pursuant to DepEd Memorandum DM-OUCI-2022-036 dated February 4, 2022, this Office, through the Curriculum and Learning Management Division (CLMD), hereby directs the concerned schools' division to closely monitor the attendance of the respective participants to the **Conduct of the Pilot Implementation of the E-Field Trip through Build and Explore in Minecraft: Education Project** on February 23-24, 2022, March 4, 11, & 18, 2022.
2. Below is the list of participants to the activity.

Name	Designation	School
1. Almer H. Bugal	Master Teacher 1 - ICT	LNHS- SHS
2. Gemm Vincent Y. Jadaone	Student	LNHS-SHS
3. Vhien Daniel C. Olmida	Student	LNHS-SHS
4. Shaun Rey P. Rostata	Student	LNHS-SHS
5. John Angel C. Yape	Student	LNHS-SHS
6. Ma. Gwyneth O. Libres	Student	LNHS-SHS
7. John Paul E. Paquibot	Student	LNHS-SHS
8. Ace O. Valen	Student	LNHS-SHS
9. Cris C. Cuizon	Student	LNHS-SHS
10. Christian Delantar	Student	LNHS-SHS
11 Marc Justine M. Baqueros	Student	LNHS-SHS

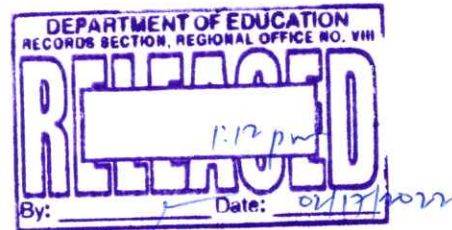
3. Other details relative to the activity are stipulated in the above-mentioned Memorandum.



4. Should there be queries, Dr. Dandy G. Acuin, EPS, CLMD, Regional Focal Person may be reached at 09177009519.
5. Immediate dissemination of and compliance with this Memorandum are desired.


EVELYN R. FETALVERO, CESO IV
Regional Director

CLMD-DGA



Enclosure 1 of OM 095, s. 2021

LIST OF PARTICIPANTS
ONLINE PROGRAM IMPLEMENTATION REVIEW OF THE EARLY LANGUAGE, LITERACY, AND NUMERACY (ELLN)
 November 9-10, 2021

CLUSTER	PARTICIPANTS
Regional and Division EPS in charge of ELLN (November 9, 2021, 8:00 AM- 12:00 NN)	Dandy G. Acuin- RO EPS Clara Basalo- EPS, Baybay City Wilma M. Carreon- EPS, Biliran Arlita Labaclado- EPS, Leyte Rustum Geonzon- EPS, Samar Salvador Artigo – EPS, Southern Leyte
K-3 Teachers (November 10, 2021, 8:00 AM-12:00 NN)	Russaida Padaon- Tacloban City Karen Alcaraz- Tacloban City April Rose Pura- Tacloban City Cherry Ann B. Avila- Tacloban City Elma I. Lopez- Tacloban City Raquel D. Pagayanan- Tacloban City
School Heads (November 10, 2021, 1:30PM- 4:00 PM)	Roxan S. Marilao – Biliran Emelito Escolano – Southern Leyte Ronald B. Llaneta- Tacloban City

Prepared by:


DANDY G. ACUIN
 Education Program Supervisor

Noted by:


HARVIE D. VILLAMOR
 CLMD Chief



Republic of the Philippines
Department of Education
REGION VIII - EASTERN VISAYAS

Attachment B: Participants to the Conduct of the Pilot Implementation of the E-Field Trip through Build and Explore in Minecraft: Education Edition Project

Region: Region VIII
Grade Level Assigned: Grade 12
Activity Assigned: Build (Manila)
Regional Point Person: Dr. Dandy G. Acuin
dandyacuin@deped.gov.ph/09177009519

Name of Participant	School	Contact No.	E-mail Address
Teacher			
1. Almer H. Bugal	LNHS-SHS	09255043444	almer.bugal@deped.gov.ph
Learners			
1. Gemm Vincent Y. Jadaone	LNHS-SHS	09450934155	firedrill52@gmail.com
2. Vhien Daniel C. Olmida	LNHS-SHS	09483582487	vhiendaniel@gmail.com
3. Shaun Rey P. Rostata	LNHS-SHS	09268004962	rostatashaunrey@gmail.com
4. John Angel C. Yape	LNHS-SHS	09099151558	johnangel2230@gmail.com
5. Ma. Gwyneth O. Libres	LNHS-SHS	09651286443	gwynlibres@gmail.com
6. John Paul E. Paquibot	LNHS-SHS	09066922995	paulestrella999@gmail.com
7. Ace O. Valen	LNHS-SHS	09054169364	eeeeyseu@gmail.com
8. Cris C. Cuizon	LNHS-SHS		cuizoncris@gmail.com
9. Christian Delantar	LNHS-SHS	09954034730	delantarchristianmark@gmail.com
10. Marc Justine M. Baqueros	LNHS-SHS	09061177468	marcbaqueros@gmail.com

EVELYN R. FETALVERO, CESO IV
Regional Director



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ISO 9001:2015 Certified





OFFICE OF THE DIRECTOR IV
Date and Time Received
16 FEB 2022
Signature
Signature

Republic of the Philippines
Department of Education
OFFICE OF THE UNDERSECRETARY FOR CURRICULUM AND INSTRUCTION

001199

MEMORANDUM
DM-OUCI-2022- 036

FEB 2022

TO: **Regional Directors**
Minister, Basic, Higher and Technical Education,
BARMM

BY
TIME: 3:30

FROM: **DIOSDADO M. SAN ANTONIO**
Undersecretary

SUBJECT: **CONDUCT OF THE PILOT IMPLEMENTATION OF THE E-FIELD TRIP THROUGH BUILD AND EXPLORE IN MINECRAFT: EDUCATION EDITION PROJECT**

DATE: 04 February 2022

The Department of Education, through the Bureau of Learning Delivery-Teaching and Learning Division (BLD-TLD), will conduct the pilot implementation of the **E-Field Trip through Build and Explore in Minecraft: Education Edition Project** in partnership with Microsoft Philippines and FELTA on the selected dates from February to June 2022 for SY 2021-2022. (Please see Attachment A for specific dates of conduct).

In this project, teachers and learners will learn how to build and explore "Minecraft Worlds" that will focus on eight (8) historical places in the country which are Manila, Bulacan, Cavite, **Leyte**, Corregidor, Bataan, Vigan, and Cebu. In relation to this endeavor, the **Balik Kasaysayan Program's** developed materials will be the main reference. The **Balik Kasaysayan Program** is a sub-program under the K to 12 Basic Education Program which the BLD-TLD has been implementing since 2017.

The e-field trip will serve the following purposes:

- To provide firsthand experience to learners on exploring and building "Minecraft Worlds" which consists of eight places in the Philippines;
- To stimulate learners' interest, motivation, and critical thinking in learning Philippine history;
- To serve as an additional learning resource in teaching Araling Panlipunan;
- To promote Filipino nationalism, patriotism, and Filipino values; and
- To strengthen observation and perception skills of learners.

This project will give way to innovative, creative, engaging, and exciting virtual tours for the learners as they learn about the stories of their country in this time of pandemic where activities such as physical field trips are highly discouraged.

At the end of the project, educators and learners are expected to:

- appreciate Philippine historical landmarks and the stories behind them through an online platform;
- enrich skills and value the use of the various educational tools such as Minecraft Education Edition in the teaching and learning process; and
- recognize the importance of strategically implementing ICT integration and/or gamification in teaching and learning process depending on the skills that can be developed, interest, and needs of the learners.

To successfully pilot the implementation of this project, Regional Offices are requested to identify school/s that has the following requirements:

- implementing face to face classes; and
- has an ICT laboratory that has strong internet connectivity.

In case of non-availability of any of the requirements above, we would like to request each region to identify learners who have personal computer or laptop that can run MINECRAFT EDUCATION EDITION and MICROSOFT TEAMS and has strong internet connection at home. (Please see Attachment C for the minimum requirements of computer/laptop specifications to run the software and the required internet speed).

Kindly submit the list of participants using Attachment B on or before February 14, 2022 through the email indicated below. Please make sure that the number and grade level of learners and teachers that will be identified corresponds to what is assigned to the region. (Please see Attachment A for the required number and grade level/s of learners and teachers from your region).

Further, we would like to request for a regional point person who may assist in the submission of the list of names and communication with participants.

For questions and/or clarifications related to the conduct of the project, please contact Ms. Anna Lourdes A. Falcon via e-mail at anna.abad@deped.gov.ph or bld.tld@deped.gov.ph or call landline no. (02)86374899.

Attachment A

Region	Grade Level	No. of Learners	No. of Teachers	Microsoft World to Build/Explore	Activity	Inclusive Dates	Time	
Luzon	Kinder	10	2 (1 AP, 1 ICT)	Manila	Explore	March 25 (Friday)	10AM to 12NN	
		10	1 (ICT)	Bulacan	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN	
	Kinder	5	1 (ICT)	Bulacan	Explore	May 20 (Friday)	10AM to 12NN	
		10	1 (ICT)	Manila	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN	
	I	10	2 (1 AP, 1 ICT)	Bulacan	Explore	May 20 (Friday)	10AM to 12NN	
		5	2 (1 AP 1 ICT)	Manila	Explore	March 25 (Friday)	10AM to 12NN	
	II	10	1 (ICT)	Bulacan	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN	
		5	2 (1 AP 1 ICT)	Bulacan	Build	March 25 (Friday)	10AM to 12NN	
	III	10	1 (ICT)	Manila	Explore	March 25 (Friday)	10AM to 12NN	
		5	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN	
	IV-A	10	1 (ICT)	Manila	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN	
		5	1 (ICT)	Bulacan	Build	May 20 (Friday)	10AM to 12NN	
	IV-B	10	2 (1 AP 1 ICT)	Manila	Explore	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN	
		10	1 (ICT)	Bulacan	Build	March 25 (Friday)	10AM to 12NN	
	V	10	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN	
		10	1 (ICT)	Manila	Build	March 25 (Friday)	10AM to 12NN	
	NCR	10	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN	
		10	1 (ICT)	Bulacan	Build	March 25 (Friday)	10AM to 12NN	
	CAR	5	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN	
10		1 (ICT)	Bulacan	Build	March 25 (Friday)	10AM to 12NN		
Visayas	VI	10	2 (1 AP 1 ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN	
		10	1 (ICT)	Manila	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN	
	VII	10	2 (1 AP 1 ICT)	Manila	Explore	May 20 (Friday)	10AM to 12NN	
		10	1 (ICT)	Manila	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN	
	VIII	10	1 (ICT)	Manila	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN	
		10	1 (ICT)	Bulacan	Build	March 25 (Friday)	10AM to 12NN	
	Mindanao	IX	10	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN
			5	1 (ICT)	Bulacan	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN
X		10	1 (ICT)	Manila	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN	
		10	1 (ICT)	Bulacan	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN	
XI		10	1 (ICT)	Manila	Build	May 20 (Friday)	10AM to 12NN	
		5	1 (ICT)	Bulacan	Explore	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN	
BARMIM	Kinder	5	1 (ICT)	Bulacan	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN	
CARAGA	10	10	1 (ICT)	Manila	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN	

*As much as possible the ICT Teacher who will join the activity is knowledgeable on Minecraft: Education Edition

Attachment B

Region: _____

Grade Level Assigned (Refer to Attachment A): _____

Activity Assigned (Refer to Attachment A): _____

Name and contact details of Regional Point Person for this Project: _____

	Name of Participant	School	Contact No.	E-mail Address (DepEd Email)
	Teacher/s			
1				
2				
	Learners			
1				
2				
3				
4				
5				

**You may add rows is applicable. (Refer to Attachment A)*

Name and Signature of Regional Director

Attachment C

Minecraft App Hardware Requirements

Hardware	Required Specification
CPU	Intel Core i3-3210 3.2 GHz
RAM	AMD A8-7600 APU 3.1 GHz or equivalent 2 GB
GPU	Integrated: Intel HD Graphics 4000 (Ivy Bridge) or AMD Radeon R5 series (Kaveri line) with OpenGL 4.4
HDD	Discreet: Nvidia GeForce 400 Series or AMD Radeon HD 7000 series with OpenGL 4.4 Minimum of 1 GB for game core, maps, and other files

Microsoft Teams App Hardware Requirements

Component	Windows Requirement	Mac Requirement
Computer and processor	Minimum 1.6 GHz (or higher) (32-bit or 64-bit).	Minimum Intel processor, Core 2 Duo or higher
Memory	4.0 GB RAM	2.0 GB RAM
Hard disk	3.0 GB of available disk space	1.5 GB of available disk space
Display	1024 x 768 screen resolution	1280 x 800 or higher resolution
Graphics hardware	Minimum of 128 MB graphics memory	
Operating system	Windows 10, or Windows 8.1 in 32-bit and 64-bit. For the best experience, use the latest version of your operating system.	Mac OS X 10.11 El Capitan or later
Video	USB 2.0 video camera	
Devices	Standard device camera, microphone, and speakers	
Video calls and meetings	For a better experience with video calls and online meetings, we recommend using a computer that has a 2.0 GHz processor and 4.0 GB RAM (or higher).	



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IMPORTANT REMINDERS

1. Make sure you have downloaded your MS Teams and Minecraft Education Edition in your device.

* To download you MS Team, simply click/use these links according to the device you are using:

- a. Windows (<https://tinyurl.com/4ffmkk78>)
- b. Chromebook (<https://tinyurl.com/3f5xtbde>)
- c. Mac (<https://tinyurl.com/yck5p7s9>)
- d. Mobile phone (<https://tinyurl.com/3f5xtbde>)

*To download your Minecraft: Education Edition Software simply click/use these links according to the device you are using:

- a. Windows (<https://aka.ms/downloadmee-desktopApp>)
- b. Chromebook (<https://aka.ms/mee-chromebook-download>)
- c. Mac (<https://aka.ms/meeclientmacos>)

2. Make sure you are logged in to your MS Teams and M:EE using your MS365 account provided by the organizers.

3. Make sure that you are connected to a stable internet connection.

(<https://www.speedtest.net/>)

4. Be prepared. Please make sure that your microphone and camera are working properly

5. Attend

* Come to schedule as much as you can. If you have issues that stop you from attending, inform your facilitator immediately.

*Join Early. Log in a few minutes before the schedule.

6. Participate. Unmute yourself or write in the chat box if you want to say something. Mute yourself when somebody is talking and utilized the raise hand button if you want to be recognized.

7. Focus. Be attentive and enjoy the whole sessions.